

ARVETI4.0 –

Project partner:



IES POLITECNICO de VIGO

LTTA2: Introducing VR glasses and solving the most common problems related to them



The task was to assemble a working VR system according to the instructions made with Thinglink. The students made a guide with the teacher.

There were several different levels to choose from in the guide, depending on your skills, if you needed help, for example, only solving problems, you can choose this learning path.

The installation in a new location brought a sense of authenticity to the workshop. This also helped the participants develop problem-solving skills.

In the first workshop, all possible challenges were faced in order to get the equipment working.

[Link to material](#)



Need some
help?



Ask our team!



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