Workshop Arveti Zoo (AR)

Description: By using Fectar software creating a small world (in this case a zoo) in AR

Workshop material: Fectar app + licence for teachers & students. Participants of workhops had their own smartphone to use this app.

Participants make an Augmented Reality environment, in this case a zoo, by using Fectar studio (https://www.fectar.com/) on the laptops. In the studio they add 3D images that are already supplied by Fectar or find other 3D images online and add them. The task was to make an Arveti Zoo. Students were also able to make hologram of themselves in video form and add that to their environment. After they finished they were able to see their environment in the "real world". Video material shows the works of all the participants.

Workshop Team up and Save Souls (VR)

Description: By collaborating and using the tools given you will work on solving problems together with your team. (VR)

Workshop materials; for the workshop the students used the Oculus Quest with the game; "Keep Talking and nobody explodes".

Participants going to learn how they communicate with each other through the game. In the game they have to dismantle a bomb and the participants with the glasses are the only ones you can see the bomb. The other participants are the bomb masters and they have the bomb dismantle guide and by communicating they help the ones with glasses to dismantle the bomb. By doing this they learned how to communicate and collaborate with others.